

OPENING DESCRIPTION

Opening	Tick if artificial	Min no. of cards	Double	Description	Responses	Subsequent action	Passed hand bidding
1♣/1♦		3	Negative through 4♠	1♦ with 4♦ unless 4♥4♠, 11-20 pts	1♣-2♦ : 4♣ ⁺ game forcing without major 1♦-3♣ : color 6/7 th not forcing 2♥ : 5♠4♥ 5-8 pts 1♣/♦-2♠ : 5♣/♦ 9 ⁺ pts and more	- 1♣ : transfer responses - 1m-2♥/2♠ : 2NT relay - 1m-1M-2NT: transfer development - splinters	1♣-2♦ : fit forcing with 5♣ ⁺ 4♦ 1♦-3♣ : fit forcing with 4♣ ⁺ 5♦
1♥/1♠		5	Negative through 4♠	5♥/5♠, 10 ⁺ -20 ⁻ pts	1♥-2♠ : 3♥ 10 ⁺ -15 pts or 4♥ 8 ⁺ -12 pts 1♥-3♣/♦ : color 6/7 th not forcing 1♠-3♣ : 10 ⁺ -15 pts balanced with 3♠ 1♠-3♦ : 8 ⁺ -12 pts with 4♠ 1♥/♠-2NT: 13 pts ⁺ with 4♥/♠ 3NT/4♣4♦ : splinters	- over 1♥-1♠-2NT, 1♥-1NT-2NT, 1♠-1NT-2NT : transfer development - over 1♥-2♠ : 2NT relay - over 1♥-1♠-1NT: 2♣/2♦ relay	Drury 2NT : fit 4 th with 1 singleton Jump shift 3NT/4♣/4♦ : splinters
1NT			Negative through 4♠	Balanced, 15-17 pts	2♣/SA : stayman, puppet stayman 2♦/♥ : transfer ♥/♠, 3♦/♥ : 5♥/♠ ⁺ strong 2♠ : transfer ♣ or 2NT natural, 3♣ : transfer ♦, 4♣/4♦ : transfer ♥/♠ 3♠ : transfer 3NT with 5431 minor 4♥/♠ : 5422 minor	1SA-2♦-2♥-2♠ : 5♥ ⁺ 5♠ ⁺ 1SA-2♥-2♠-3♦ : 5♥5♠ strong	
2♣	X		Negative through 4♠	Game forcing or 22-23 pts balanced	2♦ : relay	2♣-2♦-2SA and 2♣-2♦-2♥-2♠-2SA : same development as 2SA	
2♦	X		Penalty	Strong or weak with ♥	2♥ : not forcing 2NT: forcing with 15 ⁺ pts		
2♥	X		Penalty	Strong or weak with ♠	2♠ : not forcing 2NT: forcing with 15 ⁺ pts		
2♠		5	Penalty	Weak with 5♠4m	2SA : relais forcing		
2NT			Negative through 4♥	20-21 pts balanced	3♣ : stayman with 4♥ et 4♠ 3♦/♥ : transfer ♥/♠ with 4 cards 3♠/4♣ : transfer ♣/♦ 4♦ : 5♥5♠ 4♥/♠ : 5422 minor		
3x		7	Penalty	Natural			
3NT	X	7	Penalty	Solid suit ♥/♠ in 1 st and 2 nd position			
4♣/♦/♥/♠		7	Penalty	Natural			
4NT	X	8	Penalty	Solid suit ♣/♦ in 1 st 2 nd and 4 th position			
5♣/5♦		8	Penalty	Natural			

HIGH LEVEL BIDDING

Blackwood 41/30

Blackwood 5 keys when trump is know

Exclusion Blackwood